

## QGIS Application - Bug report #9903

### Rename v.voronoi "Do not create attribute table" [yes/no]

2014-03-27 06:48 AM - Anita Graser

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Victor Olaya	
<b>Category:</b>	Processing/GRASS	
<b>Affected QGIS version:</b>	2.4.0	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 18417
<b>Description</b>		
<p>I think it's bad UI to require double negatives to say YES :-)</p> <p>I would even go as far as ask: Do we need an option to skip attribute creation? Is it that expensive? Otherwise just remove the option and always create the attribute table.</p>		

#### History

##### #1 - 2014-10-04 12:12 PM - Giovanni Manghi

- Crashes QGIS or corrupts data set to No
- Project changed from 78 to QGIS Application
- Category deleted (68)
- Affected QGIS version set to 2.4.0

##### #2 - 2014-10-04 12:13 PM - Giovanni Manghi

- Category set to Processing/GUI

##### #3 - 2014-11-17 11:51 PM - Alexander Bruy

- Category changed from Processing/GUI to Processing/GRASS

##### #4 - 2015-06-01 10:44 AM - Giovanni Manghi

- Status changed from Open to Closed
- Resolution set to fixed/implemented

made it an advanced (hidden) option

<https://github.com/qgis/QGIS/pull/2099>

"Do not create attribute table" is anyway as the option is called in GRASS.

##### #5 - 2015-06-01 12:07 PM - Anita Graser

- Status changed from Closed to Reopened

##### #6 - 2015-06-01 12:10 PM - Anita Graser

- Status changed from Reopened to Closed

Sorry for the noise