

## QGIS Application - Bug report #9801

### Map rotation in print composer: make behaviour more uniform

2014-03-17 08:01 AM - Paolo Cavallini

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b> Nyal Dawson	
<b>Category:</b> Map Composer/Printing	
<b>Affected QGIS version:</b> 2.2.0	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 18340

#### Description

Currently, if an user chooses to sync the rotation of a map with that of a symbol (e.g. north arrow), he is faced with two different behaviours:

- if the map is rotated inside the frame, the symbol is correctly in sync
- if the whole frame is rotate, the arrow does not move.

While this makes sense from a dev point of view, I believe it is surprising and inconsistent from an user perspective.

#### History

##### #1 - 2014-12-22 02:55 AM - Sandro Santilli

Does core map rotation in 2.7+ make this report outdated ?

##### #2 - 2017-05-01 01:08 AM - Giovanni Manghi

- *Easy fix? set to No*
- *Regression? set to No*

##### #3 - 2018-02-24 02:22 PM - Paolo Cavallini

- *Resolution set to fixed/implemented*
- *Description updated*
- *Assignee set to Nyal Dawson*
- *Status changed from Open to Closed*

I believe this is fixed now in QGIS 3