

# QGIS Application - Bug report #974

## large shapefiles causing application crash on OS X.

2008-03-06 04:53 AM - Eric Jarvis

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Project Loading/Saving	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> OS X	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 11033
<b>Description</b>	
Large MB Shapefiles causing QGIS to crash during the loading period, 10-20 seconds after file(s) is/are selected/opened. verified this was not a system problem by using the previous version of QGIS, which handled the files fine.	

### History

#### #1 - 2008-07-08 10:39 PM - Paolo Cavallini

is this still valid? Please check, and if not close it. Thanks.

#### #2 - 2008-07-09 08:03 PM - Eric Jarvis

- Resolution set to worksforme
- Status changed from Open to Closed

qgis 10.0 now handles large shapefiles on osx without crashing.

#### #3 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted