

# QGIS Application - Bug report #9599

## QGIS\_PLUGINPATH option raise an error

2014-02-19 01:25 AM - Regis Haubourg

<b>Status:</b> Closed	
<b>Priority:</b> Severe/Regression	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Affected QGIS version:</b> 2.0.1	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 18177

### Description

Hi, I'm doing deployment test here and found a blocker.

A error message is raised when using QGIS\_PLUGINPATH variable, even if all goes well after. additional plugins are loaded well.

Additional path \\\\NAS02\\groupe\\Refgeo\\Espace\_Correspondants\_SIG\\Astuces\_Outils\\QGIS2\_PLUGINS doesn't exist

I tried using environment variable, modifying qgis-dev.bat by hand and general options dialog to workaround but the behaviour is always the same

Sorry for raising such blocker so late, but we have unit test on it, so I was focusing on other points.

Régis

### History

#### #1 - 2014-02-19 02:16 AM - Hugo Mercier

Confirmed here.

btw, I think the correct message is "The extra plugin path '%1' does not exist".

It only raises when using a network path

Replacing '\\ with '/' seems to work.

Was it working with earlier versions ?

#### #2 - 2014-02-19 02:19 AM - Regis Haubourg

Yep, it works well in 2.0.1

Régis

#### #3 - 2014-02-19 02:30 AM - Hugo Mercier

Ok, got it.

Each '\\ is doubled for python path inclusion, but we check if it exists AFTER doubling the '\\.

On Windows, doubling '\\ works for regular path, but not for the '\\\\ prefix.

Shame on me ... that is part of my last changes :(

I'll fix it asap.

**#4 - 2014-02-19 02:58 AM - Regis Haubourg**

Thanks !!!!

**#5 - 2014-02-19 07:36 AM - Hugo Mercier**

submitted

<https://github.com/ggis/QGIS/pull/1195>

**#6 - 2014-02-19 08:39 AM - Martin Dobias**

- *Resolution set to fixed/implemented*
- *Status changed from Open to Closed*

Fixed in commit:63d84ec by Hugo