

QGIS Application - Feature request #9368

Print Composer Map Label and Texture Rotation

2014-01-18 03:04 PM - Matthew Petroff

Status: Closed	
Priority: Normal	
Assignee:	
Category: Map Composer/Printing	
Pull Request or Patch Supplied:	Resolution: fixed/implemented
Easy fix?: No	Copied to github as #: 17968
Description	
<p>Currently, when map rotation is specified in the print composer, everything on the map is rotated, including labels and textures. Instead, it would be nice to have an option so only the map features are rotated, and the rotated features are then labeled and styled, e.g. horizontal labels are horizontal on a rotated map in the print composer. Some of this can be manually done by specifying an opposite rotation for a texture or label, but there is no way that I know of to make sure curved labels are not upside-down on a rotated map.</p>	

History

#1 - 2014-01-19 02:00 AM - Giovanni Manghi

- Target version set to Future Release - Nice to have

#2 - 2015-03-17 10:00 PM - Nyal Dawson

- Resolution set to fixed/implemented

- Status changed from Open to Closed

Fixed in 2.8