

## QGIS Application - Bug report #9157

### Offline editing tool is very slow when it creates the Spatialite local database

2013-12-02 03:15 PM - Giovanni Manghi

<b>Status:</b> Closed	
<b>Priority:</b> Severe/Regression	
<b>Assignee:</b>	
<b>Category:</b> C++ Plugins	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 17790
<b>Description</b>	
<p>A few weeks ago this issue (very slow creation of the SL databases) have been fixed in QGIS master, but apparently the fix has not been applied to the off-line editing plugin, that takes ages to create the offline SL database. It is a regression since 1.8.</p>	

#### History

**#1 - 2013-12-05 01:43 AM - Alexander Bruy**

- Status changed from Open to Feedback

Should be fixed in commit:0bfc766488

**#2 - 2014-01-12 08:58 AM - Giovanni Manghi**

- Resolution set to fixed/implemented

- Status changed from Feedback to Closed