

QGIS Application - Feature request #9083

Make contextmenus context aware

2013-11-19 03:31 AM - Noone Noone

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	GUI	
Pull Request or Patch supplied:		Resolution:
Easy fix?:	No	Copied to github as #: 17728
Description		
<p>In #9072 I refer to some problems in UI design. As the team wished more specific suggestions, I like to discuss on how the QGIS contextmenus might be improved.</p> <p>Currently the contextmenues are filled with a lot of stuff, that doesn't look (to me) well ordered and sometimes mix the context. Thus I suggest:</p> <ul style="list-style-type: none">- contextmenus should be limited to features that correspond to the current clicked object-type context (layer, style, object at workspace)- contextmenus should reflect the usual system UI design guide ordering (copy, paste, select, ...)- in contextmenu use seperators to group sets of tools- menu entries should explain what objects they refer to <p>This results in the new ordered layer contextmenu:</p> <p>copy layer paste layer remove layer -- Open Attribute table... Filter ... Set Layer CRS Set Project CRS from layer (? is this copy CRS? then better implement a 'paste layer properties' feature where the user can select what should be overwritten by the pasted layer) -- (maybe the following section would be better as buttons in the layer window?) zoom to layer extend show in overview (maybe better move to layer properties?) show feature count expand all collapse all -- (maybe the following section better as mainmenu entries or contextmenu in the map workspace?) Save as... Save selection as... -- properties</p> <p>Please note, that I skipped some entries and some I move to different contextmenus</p> <p>So the style contextmenu looks now like this:</p> <p>copy style paste style rename style</p>		

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add new group
update drawing order
properties

IMHO it's wise to add a **contextmenu to the map workspace** that have a stronger visual link to the following aspects:

- selection (on current layer)
- data objects at mouse cursor (just on current layer or at all visible layers?)

I would be interested on see other opinions and from the devs on that aspect of usability.

History

#1 - 2013-12-04 11:42 AM - Richard Duivenvoorde

+1

I think we should maybe start some UI design group which could have a look into this kind of things, and formulate and prioritize clear tasks for interested developers

#2 - 2017-05-01 12:48 AM - Giovanni Manghi

- *Easy fix? set to No*

Files

qgis_layer.png	36.8 KB	2013-11-19	Noone Noone
qgis_style.png	17 KB	2013-11-19	Noone Noone