

# QGIS Application - Bug report #9031

## Area Calculation in QGIS 2 stable

2013-11-07 03:18 PM - Rhenriques Henriques

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Affected QGIS version:</b> 2.0.1	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> invalid
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 17686

### Description

In QGIS2 (stable version, MacOSX Mavericks), the calculation of the area of objects within a polygon layer seems to be wrong. Both project and Layer have UTM29N/WGS84 CRS. By opening the attributes table, activate edit, open field calculator, make a new field, choose Integer real and calculate area with "\$area", results have nothing to do with the object geometry properties. Version 2.1 beta seems to calculate the area just fine.

Example project and data attached.

Cheers

### History

#### #1 - 2013-11-08 12:18 AM - Giovanni Manghi

- Resolution set to *invalid*

- Status changed from *Open* to *Closed*

Hi Rui,

yes it is a known issue in qgis 2 when OTFR is ON and already fixed in master. Cheers!

### Files

TestAreaCalculation.zip	5.32 KB	2013-11-07	Rhenriques Henriques
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