

QGIS Application - Bug report #84

Adding raster layer make legend items too wide

2006-04-17 03:53 AM - Redmine Admin

Status: Closed	
Priority: Low	
Assignee: Marco Hugentobler	
Category: Map Legend	
Affected QGIS version:	Regression?: No
Operating System: Linux	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 10143

Description

1. Add any vector layer
2. Add raster layer -> this makes all items in Legend unfriendly wide
3. Now restart QGIS - each new added layer is too wide to fit into Legend (the only way how to get them to proper width is to remove qgis.conf file)

History

#1 - 2006-04-17 03:54 AM - Redmine Admin

Note: apperas only in latest svn

#2 - 2006-04-18 01:56 AM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

Hehe, my change to dynamically adapt the legend icon size was working to well :-). In commit:b6008580 (SVN r5300), the pixmap for raster layers are now downscaled to 20x20.

#3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted