QGIS Application - Bug report #84
Adding raster layer make legend items too wide

2006-04-17 03:53 AM - Redmine Admin

Status:	Closed			
Priority:	Low			
Assignee:	Marco Hugentobler			
Category:	Map Legend			
Affected QGIS version:		**Regression?:**	No	
Operating System:	Linux	**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	fixed	
Crashes QGIS or corrupts data:		**Copied to github as #:**	10143	

Description

1. Add any vector layer

2. Add raster layer -> this makes all items in Legend unfriendly wide

3. Now restart QGIS - each new added layer is too wide to fit into Legend (the only way how to get them to proper width is to remove qgis.conf file)

History

#1 - 2006-04-17 03:54 AM - Redmine Admin

Note: apperas only in latest svn

#2 - 2006-04-18 01:56 AM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

Hehe, my change to dynamically adapt the legend icon size was working to well :-) In commit:b6008580 (SVN r5300), the pixmap for raster layers are now downscaled to 20x20.

#3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted