# QGIS Application - Bug report #8340 Very slow Spatialite DB creation on ggis 2.0/master

2013-07-22 06:05 AM - Giovanni Manghi

Status: Closed Priority: High

Assignee:

Category: Data Provider/SpatiaLite

Affected QGIS version:master Regression?: No Operating System: Easy fix?: No

Pull Request or Patch shapplied: Resolution:

Crashes QGIS or corrupts data: Copied to github as #: 17124

## Description

On qgis master (nightly+ubuntugis) on Ubuntu, the creation of a new SL db is very slow, it takes minutes, so long that at the beginning I was thinking it was a freeze.

Does not occur on Windows and also on other Linux distros, like Debian (qgis self compiled).

## Related issues:

Duplicated by QGIS Application - Bug report # 9448: New spatialite layer neve... Closed 2014-01-29

#### **Associated revisions**

Revision e04b426f - 2013-10-13 10:42 PM - Jürgen Fischer

spatialite: run InitSpatialMetadata(1) on SL >= 4.1 (fixes #8340)

## History

#### #1 - 2013-07-24 04:52 PM - Daniel Vaz

It seems ok to me. But I am using Ubuntu 13.04 and ggis compiled from source.

#### #2 - 2013-07-25 04:48 AM - Giovanni Manghi

Daniel Vaz wrote:

It seems ok to me. But I am using Ubuntu 13.04 and qgis compiled from source.

it seems specific of some library version, I'm on Ubuntu 12.04

#### #3 - 2013-08-08 07:35 AM - Giovanni Manghi

- Priority changed from Normal to Severe/Regression
- Operating System deleted (Linux/Ubuntu)

Now I see this also on a (clean) Windows/osgeo4w installation on both master and 1.8, while in the standalone 1.8 the creation of the SL is fast as expected.

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#### #4 - 2013-08-11 05:21 PM - Giovanni Manghi

- Subject changed from Very slow Spatialite DB creation on qgis-master/ubuntu to Very slow Spatialite DB creation on qgis master

#### #5 - 2013-08-14 02:49 AM - Andreas Neumann

For me the registration of a new SL db takes not minutes, but 2-5 seconds. But still it is suboptimal to have seconds of unresponsiveness. Tested on OSGeo4W nightly and on Ubuntu 13.04 (self-compiled). But these are both rather fast machines.

#### #6 - 2013-08-14 02:51 AM - Giovanni Manghi

Andreas Neumann wrote:

For me the registration of a new SL db takes not minutes, but 2-5 seconds. But still it is suboptimal to have seconds of unresponsiveness. Tested on OSGeo4W nightly and on Ubuntu 13.04 (self-compiled). But these are both rather fast machines.

Hi Andreas, I have initially seen this on my Ubuntu machine and concluded it was a local issue, but then I started seeing this on my (clean) Windows VM that I use for testing with osgeo4w... I will check again.

#### #7 - 2013-08-15 05:53 PM - Daniel Vaz

Maybe it's a local issue like you said. I can't reproduce it here.

Please if you can provide some steps to follow, I will try to reproduce it.

## #8 - 2013-08-15 06:27 PM - Giovanni Manghi

Daniel Vaz wrote:

Maybe it's a local issue like you said. I can't reproduce it here.

Please if you can provide some steps to follow, I will try to reproduce it.

no fancy steps to follow. I don't understand what I can have that is not ok, especially on Windows...

## #9 - 2013-08-19 02:59 AM - Giovanni Manghi

- Resolution set to invalid
- Status changed from Open to Closed

I tested on another Windows machine and is ok. Still slow on my Linux machine, but not slow as before. So I guess that this is likely an issue with my pc.

## #10 - 2013-09-27 09:28 AM - Paolo Cavallini

- Status changed from Closed to Reopened
- Priority changed from Severe/Regression to High
- Resolution deleted (invalid)

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Confirmed here, on several machines, both Windows and Ubuntu. Unclear why it is slower on some machines than others. In worst cases it takes more than 10 minutes.

## #11 - 2013-09-28 01:03 AM - Giovanni Manghi

- Target version set to Future Release - High Priority

Paolo Cavallini wrote:

Confirmed here, on several machines, both Windows and Ubuntu. Unclear why it is slower on some machines than others. In worst cases it takes more than 10 minutes.

and the resulting db is useless

see #8638

this ticket should be a blocker.

## #12 - 2013-10-12 12:42 PM - Giovanni Manghi

- Subject changed from Very slow Spatialite DB creation on qgis master to Very slow Spatialite DB creation on qgis 2.0/master

#### #13 - 2013-10-13 10:11 AM - Jukka Rahkonen

Hi,

Metadata table "spatialite\_history" gathers log data from all statements. For me with Windows Vista 32-bit and QGIS 2.0.1 the log looks like this:

```
spatial_ref_sys table successfully created 2013-10-13T06:53:15.840Z
... snip ...
geom_cols_ref_sys view 'geom_cols_ref_sys' successfully created 2013-10-13T06:53:23.913Z
spatial_ref_sys table successfully populated 2013-10-13T07:11:34.246Z
```

Thus it took only 8 seconds to do everything that is needed except populating the spatial\_ref\_sys table and then populating the table took more than 18 minutes.

#### #14 - 2013-10-13 10:54 AM - Jukka Rahkonen

I think I found it. I could repeat the slow "InitSpatialMetadata" with Spatialite-gui and learned that the right way to do it with Spatialite 4.1.1 is as

select initspatialmetadata(1);

This takes 3 seconds with my computer. Similar thread from Spatialite users forum <a href="https://groups.google.com/forum/#!msg/spatialite-users/La8BUrVKX\_g/lGJKxnQzp1sJ">https://groups.google.com/forum/#!msg/spatialite-users/La8BUrVKX\_g/lGJKxnQzp1sJ</a>

Jukka Rahkonen

## #15 - 2013-10-13 12:02 PM - aperi2007 -

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I guess the problem is due to a commit/transactional problem.
Infact I guess the actual code is simply call many insert without declare a trancaction before of call it.
If is not declared a transaction the sqlite will add a transaction to every single insert.  So it is obviusly slow.
As example:
this is slow:
begin transaction
insert
end transaction
begin transaction
insert
end transaction
begin transaction
insert
end transaction
begin transaction
insert end transaction
end transaction
Instead this is more fast:
begin transaction
insert
insert
insert
insert
end transaction
I guess it should be tried.
#16 - 2013-10-13 12:10 PM - aperi2007 -
I don't know the code,
but as reported from the last documentation from spatialite 4.1.1:

http://www.gaia-gis.it/gaia-sins/spatialite-sql-4.1.0.html#p16

if the optional argument transaction is set to TRUE the whole operation will be handled as a single Transaction (faster): the default setting is transaction=FALSE (slower, but safer).

 $if the optional \ argument \ mode \ is \ not \ specified \ then \ any \ possible \ ESPG \ SRID \ definition \ will \ be \ inserted \ into \ the \ spatial\_ref\_sys \ table.$ 

 $if the mode arg 'WGS84' (alias 'WGS84\_ONLY') is specified, then only WGS84-related EPSG SRIDs will be inserted and the state of the s$ 

if the mode arg 'NONE' (alias 'EMPTY') is specified, no EPSG SRID will be inserted at all

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So the default method is more slower.

To have all in a single and fast transaction, is necessary to set "transaction=1":

InitSpatialMetaData(1)

## #17 - 2013-10-13 12:41 PM - Even Rouault

For reference, this is also confirmed in OGR. See <a href="http://trac.osgeo.org/gdal/ticket/5270">http://trac.osgeo.org/gdal/ticket/5270</a> for the fix that has been applied.

## #18 - 2013-10-13 02:05 PM - Jürgen Fischer

- Status changed from Reopened to Closed

Fixed in changeset commit:"e04b426f00f86a154ff74ed6bda5727086596b0f".

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