

# QGIS Application - Bug report #7988

## Transparency not saved to styles. QGIS 1.9.0

2013-06-03 11:12 AM - Eddy Barratt

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Rasters	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b> Ubuntu	<b>Easy fix?:</b> No
<b>Pull Request or Patch Applied:</b> No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 16840

### Description

I'm using 1.9.0 due to difficulties installing 1.8 on Ubuntu 13.04.

I have a style that is a singleband pseudocolor, and I decided I could do with the same style, but 50% transparent. So I used the transparency tap to make that so, and saved the style.

Now if I try to assign the new style by clicking on Load Style then the layer looks transparent, as I'd hope. But in the transparency tab transparency is apparently set at 0%. If I click OK or Apply, then this 0% transparency is assigned to the raster.

The only way to ensure that the correct style is applied is to 'Load Style' with the transparent style, and then click Cancel. A somewhat counter intuitive work around (and not ideal, I tend to use the Multi QML plugin to assign styles to multiple layers, this fails with transparent styles, I assume for similar reasons).

### History

#### #1 - 2013-06-03 11:56 AM - Giovanni Manghi

- Status changed from Open to Feedback

Confirmed. This used to work on qgis 1.8 ?

#### #2 - 2013-06-03 12:11 PM - Larry Shaffer

- Assignee set to Jürgen Fischer

The layer transparency style support was apparently removed (or stubbed) with commit commit:6b2af9a

Not sure why or if that commit is the reason for the issue, so I assigned Jürgen to the ticket.

#### #3 - 2013-06-03 03:48 PM - Jürgen Fischer

- Assignee deleted (Jürgen Fischer)

The layer transparency wasn't used anymore - I just removed all the getters/setters.

#### #4 - 2014-06-22 02:41 AM - Giovanni Manghi

- Resolution set to fixed/implemented

- *Status changed from Feedback to Closed*

this has been fixed recently in master.