

QGIS Application - Bug report #79

Digitizing mode not changed when switching layers

2006-04-13 04:20 PM - Tim Sutton

Status:	Closed	
Priority:	Low	
Assignee:	Marco Hugentobler	
Category:	Build/Install	
Affected QGIS version:		Regression?: No
Operating System:	Debian	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 10138
Description		
<p>Create a point layer</p> <p>Digitise some points</p> <p>Save changes</p> <p>Create a line layer</p> <p>click to start digitizing - attributes dialog immediately pops up - this is because qgis is still in point digitizing mode.</p> <p>Mode should be changed according to current layer. In addition, I think it would be better if we only showed one digitizing icon at a given time, swapping out the icon from point/ line/ poly / not available modes. It will take up less space on toolbar and elimiate possibiliy of using wrong tool.</p>		

History

#1 - 2006-05-08 12:11 AM - Marco Hugentobler

Editing is now stopped if the current maplayer changes. We propably also need to deactivate the current editing tool in qgisapp.

#2 - 2006-05-08 11:40 PM - Marco Hugentobler

- Resolution set to fixed
- Status changed from Open to Closed

I added a test (in qgsmaptoolcapture) if the tool matches the vector type of the current layer and removed the 'stop editing' in case of current layer changes. This seems to be the simpelst solution to prevent using a wrong capture tool.

#3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted