

## QGIS Application - Bug report #7726

### "Add class" to graduated renderer replaces an existing one

2013-04-27 01:15 PM - Anita Graser

<b>Status:</b> Closed	
<b>Priority:</b> Severe/Regression	
<b>Assignee:</b> Nathan Woodrow	
<b>Category:</b> Symbology	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 16634
<b>Description</b>	
As reported: <a href="http://osgeo-org.1560.x6.nabble.com/quot-Add-class-quot-to-graduated-renderer-replaces-an-existing-one-td5048867.html">http://osgeo-org.1560.x6.nabble.com/quot-Add-class-quot-to-graduated-renderer-replaces-an-existing-one-td5048867.html</a>	
In todays master, clicking "Add class" doesn't add a class but overwrites an existing one. For example, create a graduated renderer with 4 classes and press "add class". You'll still have 4 classes but one of the original ones will be replaced.	

#### Associated revisions

Revision 23782b73 - 2013-05-29 05:24 AM - Nathan Woodrow

Fix add class for graduated renderer. Fix #7726

#### History

#1 - 2013-05-19 04:16 AM - Giovanni Manghi

see also #7843

#2 - 2013-05-28 07:17 PM - Mathieu Pellerin - nIRV

see also #7912, which adds that add class button is also broken when trying to add classes on an empty list.

#3 - 2013-05-28 08:18 PM - Nathan Woodrow

- Assignee set to Nathan Woodrow

#4 - 2013-05-28 08:24 PM - Anonymous

- Status changed from Open to Closed

Fixed in changeset commit:"23782b7305da5f75f5195d52402d9b6b7d6f29f2".