

QGIS Application - Bug report #7177

Composer's legend "all" button does not take "lock layers" into account

2013-02-18 02:00 PM - Olivier Dalang

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:		
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 16228
Description		
<p>Hi !</p> <p>When you hit the "all" button in a ComposerLegend's widget, the legend displays all visible layers from the main QGis' canvas.</p> <p>This is right when the legend is linked to a ComposerMap without locked layers (or when the legend is not linked to a ComposerMap at all).</p> <p>But when the ComposerMap has locked layers, one would expect the "all" button to add all legend items of the layers visible in the ComposerMap.</p> <p>Thanks !</p>		

Associated revisions

Revision 177e5a19 - 2014-01-27 12:11 PM - Olivier Dalang

[composer] ComposerLegend update all now only applies to referenced map's layers (in case they are locked) (fix #7177)

History

#1 - 2014-01-26 08:28 AM - Olivier Dalang

- % Done changed from 0 to 100

Done in pull request <https://github.com/qgis/QGIS/pull/1113>

#2 - 2014-01-27 03:21 AM - Olivier Dalang

- Status changed from Open to Closed

Fixed in changeset commit:"177e5a195249f0ebae68c7a76acebb0fb95b7d36".