

## QGIS Application - Bug report #7177

### Composer's legend "all" button does not take "lock layers" into account

2013-02-18 02:00 PM - Olivier Dalang

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 16228
<b>Description</b>	
<p>Hi !</p> <p>When you hit the "all" button in a ComposerLegend's widget, the legend displays all visible layers from the main QGis' canvas.</p> <p>This is right when the legend is linked to a ComposerMap without locked layers (or when the legend is not linked to a ComposerMap at all).</p> <p>But when the ComposerMap has locked layers, one would expect the "all" button to add all legend items of the layers visible in the ComposerMap.</p> <p>Thanks !</p>	

#### Associated revisions

**Revision 177e5a19 - 2014-01-27 12:11 PM - Olivier Dalang**

[composer] ComposerLegend update all now only applies to referenced map's layers (in case they are locked) (fix #7177)

#### History

**#1 - 2014-01-26 08:28 AM - Olivier Dalang**

- % Done changed from 0 to 100

Done in pull request <https://github.com/qgis/QGIS/pull/1113>

**#2 - 2014-01-27 03:21 AM - Olivier Dalang**

- Status changed from Open to Closed

Fixed in changeset commit:"177e5a195249f0ebae68c7a76acebb0fb95b7d36".