QGIS Application - Feature request #6776
Allow multiple parallel classifications for different visual variables
2012-11-28 01:43 AM - Andreas Neumann

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
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<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td>Nathan Woodrow</td>
</tr>
<tr>
<td>Category:</td>
<td>Symbology</td>
</tr>
<tr>
<td>Pull Request or Patch supplied:</td>
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<tr>
<td>Resolution:</td>
<td>worksforme</td>
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<td>Copied to github as #:</td>
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**Description**

It would be nice if one could do multiple parallel classifications for controlling different visual variables.

Example:
The classification of one attribute controls the fill color, the classification of a different attribute controls the stroke color, and the classification of a third attribute controls the stroke-width.

The advantage would be that one has to deal with fewer classes when comparing the traditional rule-based renderer or when combining all attribute combinations into a single attribute.

The legend would have to be revised though, as to show only the aspects the attribute is controlling.

**History**

#1 - 2013-08-03 06:00 PM - Nathan Woodrow

Is this now covered with the data defined symbols?

#2 - 2013-08-13 02:00 AM - Andreas Neumann

- Target version set to Future Release - High Priority

The rule-based renderer, the data-defined symbology and expressions certainly help to cover these cases. But it is still very time-consuming, esp. when a lot of classes are involved. For QGIS >2.0 we should discuss a better UI that help to deal with classifications involving two or more fields.

#3 - 2015-05-27 11:27 PM - Andreas Neumann

- Resolution set to worksforme
- Status changed from Open to Closed

I am closing this, because I think that our symbology system is now powerful enough to handle the cases I have.