

QGIS Application - Bug report #6687

Wrong GPS position

2012-11-13 02:32 PM - Tomas Vrana

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Marco Hugentobler	
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 15855
<b>Description</b>		
<p>I have a GPS attached to linux machine via gpsd. I have two notebooks with openSuse 12.2 and identical versions of Qgis - 1.8.0. When same project is opened on both machines and gps tracking is on, then one shows correct position, bu the other is about 1500 m mistaken. Both receive same data from the same gpsd server.</p>		

Associated revisions

Revision b75c89b8 - 2013-01-04 12:52 PM - Jürgen Fischer

nmea parsing: call strtod with locale "C" (fixes #6687)

History

#1 - 2012-11-15 07:33 AM - Tomas Vrana

Actually it seems, that in the live tracking GPS the LAT/LON numbers are just stuck. The don't change at all. Running via gpsd, I check the position with xgps simultaneously, and the position is correct there. QGIS however shows GPS status green.

#2 - 2012-11-15 09:20 AM - Tomas Vrana

Same in 1.9.0 Alpha (git master)

#3 - 2012-11-16 10:48 PM - Tomas Vrana

Setting LC\_NUMERIC=en\_US.utf8 helps.

Parsing of NMEA strings depends strtod() string to double conversion which is locale dependent, however NMEA always uses a decimal dot. So currently if you locale has different decimal separator your GPS tracking will look stuck, becuae you get the nondecimal part only.

Optimally it would be good to fix core/gps/tok.c on line 89

```
res = strtod( &buff[0], &tmp_ptr );
```

so it wouldn't depend on locale.

#4 - 2012-11-19 03:54 AM - Marco Hugentobler

- Assignee set to Marco Hugentobler
- Pull Request or Patch supplied changed from No to Yes

#### #5 - 2013-01-04 01:51 AM - Marco Hugentobler

- Pull Request or Patch supplied changed from Yes to No

What kind of replacement for strtod do you suggest?

It might be possible to use QString::number for that purpose, but on the other hand it might not be good to insert that into a source file from libnmea (which has no dependency to Qt). Any better suggestion?

#### #6 - 2013-01-04 02:20 AM - Tomas Vrana

Perhaps wrap the strtod in a temporary locale switch function would be a portables solution...

```
void
with_other_locale (char *new_locale,
                  void (*subroutine) (int),
                  int argument)
{
    char *old_locale, *saved_locale;

    /* Get the name of the current locale. */
    old_locale = setlocale (LC_ALL, NULL);

    /* Copy the name so it won't be clobbered by setlocale. */
    saved_locale = strdup (old_locale);
    if (saved_locale == NULL)
        fatal ("Out of memory");

    /* Now change the locale and do some stuff with it. */
    setlocale (LC_ALL, new_locale);
    (*subroutine) (argument);

    /* Restore the original locale. */
    setlocale (LC_ALL, saved_locale);
    free (saved_locale);
}
```

#### #7 - 2013-01-04 03:52 AM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changeset commit:"b75c89b81a9c7364a843adbac70502431d02dc3f".