

# QGIS Application - Bug report #590

## labels in map composer located wrong and printed bad

2007-02-13 07:37 AM - Redmine Admin

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b>	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 10649

### Description

SVN 6540, QT 4.2.2

As the title reads. See the linked screendumps.

that's how the project looks, and how I'd like it to be printed:

<http://kufaya.googlepages.com/project.png>

that's how it looks in the composer:

<http://kufaya.googlepages.com/composer.png>

Pay attention to labels 3, 13, 14 especially - although in QGIS project they are located **within** the polygons, in the map composer they are overlapping polygon's edges.

and that's what you get after printing:

[http://kufaya.googlepages.com/print\\_to\\_raster.png](http://kufaya.googlepages.com/print_to_raster.png)

Label 13 moved from far right to close left, labels are huge (that's maybe related to bug #548), there is a noise around each label instead of the 1 pixel buffer as I specified in the label properties. BTW, please also look at the the way the polygon's fill patterns are rendered - bug #454.

Maciek

### History

#### #1 - 2007-02-25 07:35 PM - Tim Sutton

Moved to milestone 0.8.2 since we wont be fixing any further issues before the 0.8.1 release

#### #2 - 2007-05-31 10:36 AM - pcavallini -

I think the

trouble is caused by some scaling factor the original print composer dev was forced to use because of a qt3 bug. Now with qt4 the scaling should no longer be necessary, and it is probably causing the problem.

I do not think it should be too hard to fix it, and it would greatly improve the usability of qgis.

**#3 - 2007-08-31 05:39 AM - leo-lami -**

The labels are also more little than in the canvas.

**#4 - 2008-03-12 07:12 AM - leolami -**

A bug is present also in the rappresentation of the label buffers (buffer multiplied) in the printed image

**#5 - 2008-09-07 03:36 AM - Marco Hugentobler**

- *Status changed from Open to Closed*

- *Resolution set to fixed*

I think this is fixed with recent changes. Please reopen this bug if you think it's not.

Marco

**#6 - 2009-08-22 12:57 AM - Anonymous**

Milestone Version 1.0.0 deleted