

## QGIS Application - Bug report #58

### CPU load 100% on redraw with global render layers toggle turned off

2006-04-05 01:24 AM - Gavin Macaulay -

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Gary Sherman	
<b>Category:</b> Map Canvas	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> Linux	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 10117

#### Description

To reproduce the bug:

- Start Qgis
- Load a layer (I've only tried shapefiles)
- Turn off the global render layer toggle
- Click on the redraw icon
- Qgis appears to hang

CPU load will go to 100%, with (on Linux) X using about 94% and qgis the rest.

Toggling on the global render control fixes the problem.

#### History

##### #1 - 2006-04-05 01:44 AM - Martin Dobias

Fixed in commit:a38ce51a (SVN r5173).

##### #2 - 2006-04-05 01:46 AM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

##### #3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted