

## QGIS Application - Bug report #5797

### Global standard deviation and contrast enhancement options not saved

2012-06-14 05:02 AM - Alexander Bruy

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b> Marco Hugentobler	
<b>Category:</b> Rasters	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 15287

#### Description

Global standard deviation and contrast enhancement options not saved after merging raster-resampler branch. To replicate:

- open Settings - Options, Rendering tab
- check "Use standard deviation" checkbox, enter value 2.0 and select "Stretch to MinMax" contrast enhancement algorithm
- close QGIS
- open QGIS again and check this options — they are default now

#### History

##### #1 - 2012-06-20 12:38 AM - Alexander Bruy

Now with latest master (480c860) this fixed, but this global settings doesn't applied when raster loaded.

##### #2 - 2012-06-20 01:00 AM - Marco Hugentobler

Yes, this is still to be done. I'm thinking about implementing that in the renderer classes instead of raster layer.

##### #3 - 2012-06-22 07:29 AM - Marco Hugentobler

- Status changed from Open to Closed

Default settings should be considered now. My final goal is to move all the symbology related settings out of QgsRasterLayer.