# QGIS Application - Bug report #5730 Trasparent pixels list turns NULLs into "0"

2012-06-04 04:14 AM - Giovanni Manghi

| Status:                                 | Closed  |                              |       |  |
|---|---------|------------------------------|-------|--|
| Priority:                               | High    |                              |       |  |
| Assignee:                               |         |                              |       |  |
| Category:                               | Rasters |                              |       |  |
| Affected QGIS version:master            |         | Regression?:                 | No    |  |
| Operating System:                       |         | Easy fix?:                   | No    |  |
| Pull Request or Patch sympositied:      |         | Resolution:                  | fixed |  |
| Crashes QGIS or corru <b>pits</b> data: |         | Copied to github as #: 15243 |       |  |
| Description                             |         | •                            |       |  |

Take a rasters with NULLS (example http://www.faunalia.pt/downloads/declives\_pttm06.tar.gz)

with the greyscale colormap is all OK.

Give it a different colormap and the NULLs will be given a colour (not handy).

Then enter the raster properties and in the trasparent pixel list use the "add values from display" tool to pick the NULLs and turn them trasparent -> the NULLs will turn to "0" and so the "0" pixels will become transparent instead of the NULLs ones.

This was observed on both master and 1.7.4

## History

#### #1 - 2012-06-25 02:50 PM - stefano campus

in my experience, the only solution is to reclassify no data values to -99999. in this case all works fine and transparency is mantained.

## #2 - 2012-09-04 12:09 PM - Paolo Cavallini

- Target version set to Version 2.0.0

# #3 - 2012-10-04 04:00 PM - Giovanni Manghi

- Resolution set to fixed

- Status changed from Open to Closed

Solved in master.