QGIS Application - Feature request #5725
Make v.* modules corresponding to those in GRASS plugin

2012-06-03 03:03 AM - Paolo Cavallini

Status:	Closed		
Priority:	Normal		
Assignee:	Victor Olaya		
Category:	Processing/GRASS		
Pull Request or Patch supplied:	No	**Resolution:**	fixed/implemented
Easy fix?:	No	**Copied to github as #:**	15239

Description

Currently these modules are in sextante, not in the plugin:

v.class
v.info
v.in.wfs
v.lidar.correction
v.lidar.edgedetection
v.lidar.growing
v.qcount
v.surf.rst.cvdev
v.to.3d
v.vol.rst

The following are in the plugin, not in sextante:

v.centroids
v.kernel
v.mcp
All net modules: v.net.alloc, v.net.iso, v.net.nodes, v.net.path, v.net, v.net.salesman, v.net.steiner, v.net.visibility
v.to.rast3
v.what.rast
v.what.vect

Please help us defining which ones should be added.

The following have a different arrangement:

v.extract> v.extract.list, v.extract.where (in the plugin, WHERE is automatically filled with features selected from the QGIS canvas, an useful feature)
v.extrude> v.extrude.attr, v.extrude.fixed
v.reclass> v.reclass.attr, v.reclass.file

To be checked if it's OK.

History

#1 - 2012-07-16 08:29 AM - Alban P

Hi,

I think v.Kernel is an important module to implement for Sextante.

Currently, the only way to make a kernel density analysis is to use SDA4PP which require severals R components in a specific version. Consequently, it's not really easy to install.

Best regards,

#2 - 2012-11-05 10:58 PM - Paolo Cavallini

- Category set to 59

#3 - 2014-10-04 11:52 AM - Giovanni Manghi

- Project changed from 78 to QGIS Application

- Category deleted (59)

#4 - 2014-10-04 11:53 AM - Giovanni Manghi

- Category set to Processing/GRASS

#5 - 2014-10-04 11:53 AM - Giovanni Manghi

- Assignee set to Victor Olaya

#6 - 2016-03-12 12:56 PM - Médéric RIBREUX

- Status changed from Open to In Progress

Hello,

I have made a [pull-request for this feature request](#)...

Feel free to read the PR comment (and react if I have forgotten anything) for an exhaustive review of what will be implemented for v.* algorithms...

#7 - 2016-03-12 12:56 PM - Médéric RIBREUX

- Estimated time set to 16.00

#8 - 2016-03-13 12:19 AM - Paolo Cavallini

Merci for your work! I have read the notes and I agree with all (also dropping v.krige).

#9 - 2016-03-28 10:29 AM - Alexander Bruy

- Resolution set to fixed/implemented

- Status changed from In Progress to Closed

Pull-request was merged