QGIS Application - Feature request #5722
Make i.* modules corresponding to those in GRASS plugin

2012-06-03 02:29 AM - Paolo Cavallini

Status:	Closed			
Priority:	Normal			
Assignee:	Victor Olaya			
Category:	Processing/GRASS			
Pull Request or Patch supplied:	No		**Resolution:**	fixed/implemented
Easy fix?:	No		**Copied to github as #:**	15237

Description

Current modules in sextante not in the plugin:
    i.atcorr

Current modules in the plugin not in sextante:
    i.cca
    i.cluster
    i.fusion.brovey
    i.gensig
    i.gensingset
    i.group
    i.image.mosaic
    i.in.spotvgt
    i.landsat.rgb
    i.oif
    i.pca
    i.smap
    i.target
    i.tasscap4
    i.tasscap5
    i.tasscap7

Does it make sense to add them all?

History

#1 - 2012-06-04 02:27 AM - Victor Olaya

- Status changed from Open to In Progress

It makes sense, but GRASS uses not a single layer for those algorithms, but a group of them, which has to be created with another command. I am no expert on that. Any suggestions? how does the current GRASS plugin do it?

#2 - 2014-10-04 11:52 AM - Giovanni Manghi

- Category deleted (59)

- Project changed from 78 to QGIS Application

#3 - 2014-10-04 11:53 AM - Giovanni Manghi

- Category set to Processing/GRASS

#4 - 2016-02-18 11:20 AM - Alexander Bruy

- Status changed from In Progress to Open

#5 - 2016-06-05 03:11 AM - Médéric RIBREUX

- Resolution set to fixed/implemented

- Status changed from Open to Closed

- % Done changed from 0 to 100

Hello,

closing this old one: "job is done": #22794ce1e877a69bbb1b11f425502ba68142648f!

- Status changed from In Progress to Open

#5 - 2016-06-05 03:11 AM - Médéric RIBREUX

- Resolution set to fixed/implemented

- Status changed from Open to Closed