

# QGIS Application - Feature request #5707

## Split v.generalize GRASS module in two

2012-06-01 08:26 AM - Paolo Cavallini

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Victor Olaya	
<b>Category:</b> Processing/GRASS	
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Easy fix?:</b> No	<b>Copied to github as #:</b> 15232
<b>Description</b>	
See #2758	

### Associated revisions

Revision 1c585a14 - 2016-02-27 11:27 AM - Alexander Bruy

Merge pull request #2776 from medsp/processing\_split\_vgeneralize

[processing] split v.generalize (fix #5707)

### History

**#1 - 2014-10-04 11:52 AM - Giovanni Manghi**

- Category deleted (59)

- Project changed from 78 to QGIS Application

**#2 - 2014-10-04 11:53 AM - Giovanni Manghi**

- Category set to Processing/GRASS

**#3 - 2016-02-09 12:13 PM - Médéric RIBREUX**

- Status changed from Open to In Progress

Hello,

I've made [a Pull-Request](#) for this feature request.

As said, I've chosen to split v.generalize in 4 parts because now in GRASS7, there are 4 different groups of algorithms:

- simplification
- smoothing
- displacement
- network

The displayed parameters have been limited to parameters that are actually used by the group of algorithm, resulting in a much more easier to use algorithms.

I have made some tests with all the different algorithms and it seems to work without bug.

Feel free to test, review and make comments if needed !

**#4 - 2016-02-27 02:27 AM - Alexander Bruy**

*- Status changed from In Progress to Closed*

Fixed in changeset commit:"1c585a14c88831bb25e2dfe29b8169e07d8b767b".