# QGIS Application - Feature request #5707 Split v.generalize GRASS module in two

2012-06-01 08:26 AM - Paolo Cavallini

Status:ClosedPriority:LowAssignee:Victor OlayaCategory:Processing/GRASS

Pull Request or Patch shapplied:

Easy fix?: No Copied to github as #: 15232

**Resolution:** 

Description

See #2758

#### **Associated revisions**

## Revision 1c585a14 - 2016-02-27 11:27 AM - Alexander Bruy

Merge pull request #2776 from medspx/processing\_split\_vgeneralize

[processing] split v.generalize (fix #5707)

#### History

#### #1 - 2014-10-04 11:52 AM - Giovanni Manghi

- Category deleted (59)
- Project changed from 78 to QGIS Application

### #2 - 2014-10-04 11:53 AM - Giovanni Manghi

- Category set to Processing/GRASS

#### #3 - 2016-02-09 12:13 PM - Médéric RIBREUX

- Status changed from Open to In Progress

Hello,

I've made a Pull-Request for this feature request.

As said, I've chosen to split v.generalize in 4 parts because now in GRASS7, there are 4 different groups of algorithms:

- simplification
- smoothing
- displacement
- network

The displayed parameters have been limited to parameters that are actually used by the group of algorithm, resulting in a much more easier to use algorithms.

I have made some tests with all the different algorithms and it seems to work without bug.

Feel free to test, review and make comments if needed!

2025-12-22 1/2

## #4 - 2016-02-27 02:27 AM - Alexander Bruy

- Status changed from In Progress to Closed

Fixed in changeset commit: "1c585a14c88831bb25e2dfe29b8169e07d8b767b".

2025-12-22 2/2