

QGIS Application - Bug report #5692

Can not change legend fonts in print composer

2012-05-31 07:15 PM - rcline -

Status: Closed	
Priority: Severe/Regression	
Assignee:	
Category:	
Affected QGIS version: master	Regression?: No
Operating System: OS X	Easy fix?: No
Pull Request or Patch supplied:	Resolution:
Crashes QGIS or corrupts data:	Copied to github as #: 15224
Description	
<p>After adding a vector legend in print composer, I am not able to change the font for Title, Group, Layer, or Item. Any specified font size is changed to 14 and it does not change the font type from the default. In print composer, I am able to change fonts for labels, scale bars and attribute tables. Legend fonts can be changed in 1.7.4, therefore this is a regression.</p> <p>Besides the current master, this occurs in an early March 1.9 build from KyngChaos. It does not occur in January build 1.9.90-Alpha 8ccaef7 from KyngChaos.</p>	

Associated revisions

Revision 11255713 - 2012-06-01 08:52 PM - Jürgen Fischer

fix #5692

History

#1 - 2012-05-31 11:03 PM - Nathan Woodrow

Can't reproduce here on Linux Mint 10 or Windows.

Can someone else try this on OS X and see if something is up.

#2 - 2012-06-01 11:10 AM - Kenton Ngo

I have also seen this problem on OS X using the KyngChaos build.

#3 - 2012-06-01 11:37 AM - Jürgen Fischer

Does <https://gist.github.com/2854257> help?

#4 - 2012-06-01 11:52 AM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changeset commit:"112557134e457834b0dbdfa0ceb0e0bf5e21e680".

#5 - 2012-10-03 05:22 PM - Larry Shaffer

Turned out the culprit was the Qt non-Mac-native font selection dialog.

When a font in a Qt stylesheet is applied at the QGIS app level, any non-native Qt font selection dialog (on Mac at least, maybe other platforms) that uses the app, or one of its children, as a parent will *refuse* to select any font but the one defined in the stylesheet.

The composer legend item, while showing correct fonts on composer opening, could not have its fonts adjusted; or worse, the legend was unexpectedly changed when a new font was selected, but substituted with the app font by the dialog.

Corrected across the app (for Mac) in commit `commit:d8c7c15`