

## QGIS Application - Feature request #5516

### Better sorting of menus

2012-04-29 11:42 AM - Paolo Cavallini

<b>Status:</b>	In Progress	
<b>Priority:</b>	Low	
<b>Assignee:</b>		
<b>Category:</b>	GUI	
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Easy fix?:</b>	No	<b>Copied to github as #:</b> 15118
<b>Description</b>		
<p>Our list of dropdown menus keeps on increasing. I think we should decide a more predictable sorting order for it. I suggest:</p> <ul style="list-style-type: none"><li>- File</li><li>- Settings</li><li>- View</li><li>- Edit</li><li>- Layer</li><li>- Vector</li><li>- Raster</li><li>- Database</li><li>- Web</li><li>- Analysis (sextante)</li><li>- Plugins</li><li>- Other external plugins after that (e.g. CAD Tools, Forestry, etc.)</li><li>- Help</li></ul> <p>I think in this way QGIS interface will be easier to use, and more predictable. Easy to implement, once decided.</p>		

### History

#1 - 2012-04-29 02:14 PM - Salvatore Larosa

I agree, but I would change something! :-)

I would suggest:

- File
- Edit (only Undo/Redo, Cut,Copy and Paste Feature)
- View
- Layer
- Vector -> Editor (submenu with the rest of the edit menu)
- Raster
- Database
- Analysis (sextante)
- Web
- Plugins
- Other external plugins after that (e.g. CAD Tools, Forestry, etc.)
- Settings
- Help

**#2 - 2012-09-04 12:08 PM - Paolo Cavallini**

- *Target version set to Version 2.0.0*

**#3 - 2012-10-06 02:19 AM - Pirmin Kalberer**

- *Target version changed from Version 2.0.0 to Future Release - Nice to have*

**#4 - 2014-01-26 05:05 PM - Antonio Locandro**

I would think the new UI/UX user list would be able to comment on this topic and reach a resolution, hopefully for 2.4 release

**#5 - 2015-12-09 03:00 AM - Médéric RIBREUX**

- *Status changed from Open to Feedback*

Hello, bug triage...

I think this is fixed since at least QGIS 2.6 ?

Can someone confirm that nothing is missing in this menu list ?

**#6 - 2016-01-15 01:45 PM - Médéric RIBREUX**

- *Status changed from Feedback to Closed*

- *Resolution set to fixed/implemented*

- *% Done changed from 0 to 100*

Hello, bug triage...

I am closing this bug for lack of feedback and because it seems to be fixed in QGIS master...

**#7 - 2016-01-16 12:31 AM - Paolo Cavallini**

- *Status changed from Closed to In Progress*

- *Priority changed from Normal to Low*

It is better now, but IMHO some of the menus would be better moved, see suggestions above.

**#8 - 2017-05-01 12:48 AM - Giovanni Manghi**

- *Easy fix? set to No*

**#9 - 2018-02-24 03:18 PM - Paolo Cavallini**

- *Description updated*

Still true in QGIS 3. Plugin menu seems more appropriate towards the end.