

QGIS Application - Bug report #5072

Do not compute stats for GRASS rasters

2012-02-23 02:58 AM - Paolo Cavallini

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|---|-------------------------------------|
| Status: Closed | |
| Priority: Normal | |
| Assignee: | |
| Category: Rasters | |
| Affected QGIS version: master | Regression?: No |
| Operating System: | Easy fix?: No |
| Pull Request or Patch supplied: No | Resolution: fixed |
| Crashes QGIS or corrupts data: No | Copied to github as #: 14839 |

Description

GRASS rasters come with their colour table. Computing statistics seems therefore useless. In addition, stats cannot be saved, so loading GRASS rasters takes every time a disproportionate amount of time. Probably simply disabling statistics computations would do.

History

#1 - 2012-09-04 12:08 PM - Paolo Cavallini

- Target version set to Version 2.0.0

#2 - 2012-10-05 06:19 AM - Giovanni Manghi

- Resolution set to fixed

- Status changed from Open to Closed

Seems fixed to me in qgis master. Rasters stats are not computed anymore on raster load. Reopen if necessary.