

## QGIS Application - Bug report #4940

### Create GRASS location takes the extent from the canvas, not reprojecting it

2012-02-03 02:34 AM - Paolo Cavallini

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> GRASS	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 14738
<b>Description</b>	
<p>When creating a new GRASS location, it is quite handy to take the extent from the QGIS canvas. However, if the region is created in a different CRS, the extent is not reprojected, thus the creation results in an error.</p> <p>Looks an easy fix (just reproject the canvas Bounding Box before passing it to GRASS).</p>	

#### History

##### #1 - 2012-09-04 12:10 PM - Paolo Cavallini

- Target version set to Version 2.0.0

##### #2 - 2014-06-28 07:41 AM - Jürgen Fischer

- Target version changed from Version 2.0.0 to Future Release - Lower Priority

##### #3 - 2015-11-13 07:16 AM - Radim Blazek

- Resolution set to fixed/implemented

- Status changed from Open to Closed

Fixed in commit:04f321647, see also #13784.