## QGIS Application - Bug report #4697 qtcreator driven builds fail to update qgsversion.h

2011-12-24 02:17 AM - Richard Duivenvoorde

Status: Closed Priority: Low

Assignee:

Category: Build/Install

Affected QGIS version:masterRegression?:NoOperating System:Easy fix?:No

Pull Request or Patch shapplied: Resolution:

Crashes QGIS or corrupts data: Copied to github as #: 14582

## **Description**

I'm a rather new qtcreator user (just following Tim's blog pages :-().

But doing some commits myself in a branch, and switching to master (after 'git pull --rebase qgis master') and build this in qtcreator (just hitting 'debug build button'. The window title still shows me my old commit id (not the newer ones I retrieved from master).

From strk on irc I understand that this version is in qgsversion.h which is supposed to be updated ...

git branch -v | grep master

Redmine\_feed: Bug #4428 (Closed): Diagram overlays not displaying when render caching is on <a href="http://hub.qgis.output/">http://hub.qgis.output/<a>

\* master 98f93ff fix #3185 and #4689

git status | grep branch # On branch master

in qgsversion.h still:

#define QGSVERSION "ccfad5d"

Not sure if I just do not use qtcreator's make system in the way I should, or it is a small bug in the qgis make files...

## **History**

## #1 - 2011-12-24 02:33 AM - Richard Duivenvoorde

- Status changed from Open to Closed

ah... just running cmake via the 'project properties'/Build Settings/Reconfigure project fixes this.

So (my) conclusion: just do 'Run cmake' after you do a 'git pull --rebase qgis master'

(thanks strk for insights)

FYI: in the file CmakeLists.txt there is some code for creating the qgsversion.h file

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