

QGIS Application - Bug report #4624

Adding islands does not avoid intersections

2011-12-09 05:14 AM - Paolo Cavallini

Status: Closed	
Priority: Normal	
Assignee: Marco Hugentobler	
Category: Digitising	
Affected QGIS version: master	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 14526
Description	
When adding islands, resulting polygons are not cut to avoid intersections, contrary to what happens for main polygons.	

History

#1 - 2011-12-16 02:09 PM - Giovanni Manghi

- Target version set to Version 1.7.4

#2 - 2012-02-17 11:39 PM - Marco Hugentobler

- Crashes QGIS or corrupts data set to No
- Affected QGIS version set to master
- Assignee set to Marco Hugentobler

#3 - 2012-02-18 12:33 AM - Marco Hugentobler

- Status changed from Open to Resolved

Fixed in commit a1ac714fde085895728b653ffc8e42f7a9b57f0e

#4 - 2012-02-24 11:59 PM - Alexander Bruy

- Status changed from Resolved to Closed
- Resolution set to fixed