QGIS Application - Bug report #4502
Crash - QspatiaLite Upload Table - Use VirtualShape Import ON

2011-11-05 02:13 PM - Mars Sjoden

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Python plugins			
Affected QGIS version:		**Regression?:**	No	
Operating System:	Macintosh	**Easy fix?:**	No	
Pull Request or Patch supplied:	No	**Resolution:**	invalid	
Crashes QGIS or corrupts data:		**Copied to github as #:**	14425	

Description

The following BUG CRASH of QGIS reports
Using Mac OS X QGIS 1.7.1 - William Kyng.'s Frameworks (Also occurs on QGIS 1.8 Kyng.'s)
Uploading a Medium sized shapefile to QspatiaLite
QGIS Layer
Use VirtualShape Import (check ON)

   - BUG CRASH does not occur when [Use VirtualShape Import] check OFF

   - Tested with William Kyng.'s latest 1.8 and same result

History

#1 - 2011-11-12 05:51 AM - Tim Sutton

- Target version changed from Version 1.7.1 to Version 1.7.2

#2 - 2011-11-18 08:49 AM - Giovanni Manghi

- Resolution set to invalid

- Status changed from Open to Closed

qspatialite is a 3rd party plugin. Ask the author to open a project for the plugin in this very same redmine tracker, and then file the bug there.

Files

Upload_Tables_QspatiaLite_-_Using_VirtualShape_Import-2011-11-05.zip	46 MB	2011-11-05	Mars Sjoden