

# QGIS Application - Feature request #4455

## Feature: update map extent when changing project CRS

2011-10-27 11:39 PM - Alister Hood

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Projection Support	
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> duplicate
<b>Easy fix?:</b> No	<b>Copied to github as #:</b> 14385
<b>Description</b>	
<p>(I thought there was already a ticket for this, but I can't find it)</p> <p>Currently, if on-the-fly CRS conversion is enabled, when the project CRS is changed the coordinates of the map extent stay the same, so the map ends up showing a completely different real-world location.</p> <p>The map extent should automatically change so that the real-world map extent stays the same.</p> <p>1) This behaviour would be a lot more user friendly.</p> <p>2) It would fix what I suspect is the most common cause of endlessly repeating "forward transform" errors (which force users to kill QGIS, potentially losing work they have done).</p>	

### History

#### #1 - 2011-10-27 11:40 PM - Alister Hood

- *Category set to Projection Support*

Sorry, I'm not sure whether the right category is Gui or Projection Support or what.

#### #2 - 2011-10-28 01:04 AM - Alexander Bruy

- *Resolution set to duplicate*

- *Status changed from Open to Closed*

Duplicate #3742