QGIS Application - Bug report #4001 addJoinedFeatureAttributes converts join value in substring to string when updating join attributes.

2011-06-19 10:44 PM - Nathan Woodrow

Status: Closed Priority: Normal

Assignee:

Category: Vectors

Affected OGIS version: 2.2.0

Affected QGIS version:2.2.0Regression?:NoOperating System:Easy fix?:No

Pull Request or Patch supplied: Resolution: fixed/implemented

Crashes QGIS or corruptes data: Copied to github as #: 13989

Description

If using a join without memoryCache turned on (using Python), the method addJoinedFeatureAttributes converts the join value to a string before passing it to the provider.

qgsvectorlayer.cpp l:1594 subsetString.append("\\"" + joinFieldName + "\\"" + " = " + "\\"" + joinValue.toString() + "\\"");

This causes a type mismatch when the provider tries to eval the substring.

History

#1 - 2014-06-28 07:40 AM - Jürgen Fischer

- Affected QGIS version set to 2.2.0
- Crashes QGIS or corrupts data set to No
- Target version changed from Version 2.0.0 to Future Release Lower Priority

#2 - 2015-12-03 05:59 AM - Médéric RIBREUX

- Status changed from Open to Feedback
- Pull Request or Patch supplied set to No

Hello, bug triage...

is it still true for QGIS 2.13 (master)? The code has been heavily changed on this side. I've not made a complete search but I've found this: https://github.com/qgis/QGIS/blob/9a89408b72f8bee603a2b3ece66b3905cf6fd04a/src/core/qgsvectorlayerfeatureiterator.cpp#L659 and it seems to be a test for the type of joinValue.

Can we close this bug?

#3 - 2015-12-27 01:19 PM - Giovanni Manghi

- Resolution set to fixed/implemented
- Status changed from Feedback to Closed

Médéric RIBREUX wrote:

Hello, bug triage...

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is it still true for QGIS 2.13 (master)? The code has been heavily changed on this side. I've not made a complete search but I've found this: https://github.com/qgis/QGIS/blob/9a89408b72f8bee603a2b3ece66b3905cf6fd04a/src/core/qgsvectorlayerfeatureiterator.cpp#L659 and it seems to be a test for the type of joinValue.

Can we close this bug?

closing for lack of feedback and as it seems fixed, please reopen of necessary.

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