

QGIS Application - Bug report #3925

QgsMapLayer::draw must return a value

2006-03-24 02:12 PM - Mateusz Loskot -

Status: Closed	
Priority: Low	
Assignee: Gary Sherman	
Category: Vectors	
Affected QGIS version:	Regression?: No
Operating System: All	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 13949
Description	
bool QgsMapLayer::draw(QPainter *, QgsRect *, QgsMapToPixel *)	
is a non-void function so it must return a value.	

History

#1 - 2006-03-24 02:12 PM - Mateusz Loskot -

Body of this [[QgsMapLayer]]::draw member function is empty, so I decided to return false, temporarily.

#2 - 2006-03-25 04:12 PM - Gary Sherman

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in HEAD

#3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

Files

gui-qgsmaplayer.cpp-mloskot-20060314.patch	419 Bytes	2006-03-24	Mateusz Loskot -
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