

QGIS Application - Feature request #3921

QgsLegendGroup::insert must return a value

2006-03-24 02:03 PM - Mateusz Loskot -

Status: Closed	
Priority: Low	
Assignee: Gary Sherman	
Category: GUI	
Pull Request or Patch supplied:	Resolution: fixed
Easy fix?: No	Copied to github as #: 13945
Description	
<p>This member function seems to be not finished, so I added my comment about that I'm not sure what value should it return:</p>	
<pre>bool [[QgsLegendGroup]]::insert(QgsLegendItem* theItem) { if(theItem->type() == LEGEND_LAYER) { addChild(theItem); } // XXX - mloskot - I don't know what to return // but this function must return a value return true; }</pre>	

History

#1 - 2006-03-25 05:31 PM - Gary Sherman

- Resolution set to fixed
- Status changed from Open to Closed

Already fixed in HEAD

#2 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

Files

legend-qgslegendgroup.cpp-mloskot-20060314.patch	511 Bytes	2006-03-24	Mateusz Loskot -
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