

# QGIS Application - Bug report #3774

## selection shown in the wrong place in rotated maps

2011-04-26 12:38 AM - Alister Hood

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b>	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> Windows	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 13832
<b>Description</b>	
<p>When objects are selected, the selection is shown in the wrong place in composer maps and printouts if the rotation is not equal to 0. See attached screenshots.</p> <p>N.B. I'm running r15817</p>	

### History

#### #1 - 2011-05-21 02:27 PM - Marco Hugentobler

- Resolution set to fixed
- Status changed from Open to Closed

Fixed in b02d06ba73054ad5c857. The print composer now only prints annotation items (keeping the map reference points of those items fixed). Info tool rubber bands don't make sense in printout.

### Files

OK_with_no_rotation.PNG	36.2 KB	2011-04-25	Alister Hood
wrong_with_rotation.PNG	36.2 KB	2011-04-25	Alister Hood