

QGIS Application - Bug report #3603

r.colors has no effect on GRASS rasters (after the merge of the rasters branch)

2011-03-13 12:47 PM - Giovanni Manghi

Status: Closed	
Priority: Low	
Assignee: Redmine Admin	
Category: Rasters	
Affected QGIS version:	Regression?: No
Operating System: All	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 13662
Description	
summary says it all.	

History

#1 - 2011-03-13 01:05 PM - Giovanni Manghi

if you remove the raster from TOC and then add it again the new colormap will show ok. The refresh button has no effect. Not very handy.

#2 - 2011-04-06 01:46 AM - Paolo Cavallini

Furthermore, new layers will have a greyscale instead of appropriate color, as it happened before

#3 - 2011-04-17 08:18 AM - Redmine Admin

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in commit:d7d7caf4 (SVN r15750).

GRASS provider is now completely reloaded if source data have changed. That introduces another issue: everything set by user in layer properties dialog is lost. There is no simple solution for this, keeping settings done by user could result in other problems, e.g. original data range was 1-100, color table was changed by user but new data range is 100-200.

#4 - 2011-04-17 08:27 AM - Redmine Admin

Replying to [comment:2 pcav]:

| *Furthermore, new layers will have a greyscale instead of appropriate color, as it happened before*

That is expected, if a data source does not have any color table assigned, QGIS is using grayscale by default, d.rast is using colors by default.