

## QGIS Application - Bug report #3541

### New symbology duplicates categories of a spatialite layer

2011-03-03 07:33 AM - Jean-Roc Morreale

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Symbology	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> invalid
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 13601

#### Description

Hi,

When classifying a spatialite layer with the new symbology, some class are created twice.

If you show the feature count, one is at 0 while the other has the right number. The style of the "real" layer can't be modified, the empty one can be modified but not applied to the canva.

If you delete one of the layers, you can style the remaining one normally.

This behaviour doesn't occur with the old symbology or when using the new with a shp version of the layer.

#### History

##### #1 - 2011-03-25 01:43 PM - Martin Dobias

- Resolution set to invalid
- Status changed from Open to Closed

Something is wrong with the table. When you run in sqlite command line tool:

```
SELECT DISTINCT type FROM test
```

you get duplicate entries, too. So they are not absolutely equal, that is what the database says.

#### Files

test.zip	248 KB	2011-03-03	Jean-Roc Morreale
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