

# QGIS Application - Bug report #3462

## Wrong paths in the project file make qgis 1.6 crash

2011-02-01 10:36 AM - alobo -

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Project Loading/Saving	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 13522

### Description

The attached project makes qgis 1.6 crash right away.  
I think it is because directory ../VGT\_OLD is  
now ../VGT/VGT\_OLD  
QGIS should complain, but not crash

### History

#### #1 - 2011-02-01 10:43 AM - alobo -

Verified: it is because of the change in the path. I've made a version with the correct path and qgis 1.6 opens the project with no problems.  
Perhaps the name of the ticket should be changed to "Wrong paths in the project file make qgis 1.6 crash"

#### #2 - 2011-03-07 06:00 AM - Anne Ghisla

- Resolution set to worksforme
- Status changed from Open to Closed

I opened the project with QGIS , and it prompted me to locate the missing layers (that I don't have, so it can act as a renamed folder).

Clicking "Cancel" led me to empty canvas and legend, but no crash. I assume the ticket can be closed.

### Files

fluxpyrvgt.qgs	58.5 KB	2011-02-01	alobo -
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