

QGIS Application - Feature request #3123  
add wildfire modeling commands to the GRASS toolbox

2010-10-16 09:37 AM - Giovanni Manghi

Status:	Closed	
Priority:	Low	
Assignee:		
Category:	GRASS	
Pull Request or Patch supplied:		Resolution: wontfix
Easy fix?:	No	Copied to github as #: 13183
Description		
r.ros		
r.spreadpath		
r.spread		

History

#1 - 2010-11-16 08:58 AM - Maciej Sieczka -

You can easily do it yourself: just create a respective qgm file (it's just an xml) for each module in /path/to/qgis/share/qgis/grass/modules/ and add new items to /path/to/qgis/share/qgis/grass/config/default.qgc. Then attach them here. More details: [http://www.qgis.org/wiki/Adding\\_New\\_Tools\\_to\\_the\\_GRASS\\_Toolbox](http://www.qgis.org/wiki/Adding_New_Tools_to_the_GRASS_Toolbox). Easy :).

#2 - 2010-11-16 09:02 AM - Giovanni Manghi

I know it is easy, it was supposed to participate int he hackfest and so some work on the grass toolbos... so this was just a reminder for me... I will do at beast during xmas holydays...

#3 - 2011-12-16 01:54 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#4 - 2011-12-23 09:30 AM - Paolo Cavallini

- Pull Request or Patch supplied set to No
- Assignee deleted (Lorenzo Masini)

#5 - 2012-04-15 10:10 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

#6 - 2012-10-06 02:23 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

#7 - 2014-06-24 04:34 AM - Giovanni Manghi

- Status changed from Open to Closed
- Resolution set to wontfix

I will add these modules in the Processing toolbox.

