# QGIS Application - Feature request #3044 collision detection for symbols

2010-09-24 03:16 AM - Paolo Cavallini

| Status:                          | Closed    |                        |         |
|----------------------------------|-----------|------------------------|---------|
| Priority:                        | Low       |                        |         |
| Assignee:                        |           |                        |         |
| Category:                        | Symbology |                        |         |
| Pull Request or Patch shapplied: |           | Resolution:            | wontfix |
| Easy fix?:                       | No        | Copied to github as #: | 13104   |

#### Description

Currently there is a mechanism in the labeling engine (new symbology) to avoid overlapping labels. It would be good to implement the same to avoid overlapping multiple symbols for the same points (e.g. if I mark the same point, first as parking, then as bars, etc. I want the symbols do not overlap, but they should be displaced.

Same thing for the diagram plugin.

# **History**

#### #1 - 2011-12-16 01:55 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

## #2 - 2012-04-15 10:10 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

# #3 - 2012-10-06 02:29 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

## #4 - 2017-05-01 12:42 AM - Giovanni Manghi

- Easy fix? set to No
- Pull Request or Patch supplied set to No

#### #5 - 2018-01-29 06:56 PM - Paolo Cavallini

- Status changed from Open to Feedback
- Assignee deleted (nobody -)
- Description updated

Now that we have control over feature rendering order, probably this feature is not really necessary.

#### #6 - 2018-03-05 09:23 AM - Paolo Cavallini

- Resolution set to wontfix
- Status changed from Feedback to Closed

So closing this.

2025-12-21 1/1