

QGIS Application - Feature request #3044
collision detection for symbols

2010-09-24 03:16 AM - Paolo Cavallini

Status:	Closed	
Priority:	Low	
Assignee:		
Category:	Symbology	
Pull Request or Patch supplied:		Resolution: wontfix
Easy fix?:	No	Copied to github as #: 13104
Description		
<p>Currently there is a mechanism in the labeling engine (new symbology) to avoid overlapping labels. It would be good to implement the same to avoid overlapping multiple symbols for the same points (e.g. if I mark the same point, first as parking, then as bars, etc. I want the symbols do not overlap, but they should be displaced.</p> <p>Same thing for the diagram plugin.</p>		

History

- #1 - 2011-12-16 01:55 PM - Giovanni Manghi
- Target version changed from Version 1.7.0 to Version 1.7.4
- #2 - 2012-04-15 10:10 AM - Giovanni Manghi
- Target version changed from Version 1.7.4 to Version 2.0.0
- #3 - 2012-10-06 02:29 AM - Pirmin Kalberer
- Target version changed from Version 2.0.0 to Future Release - Nice to have
- #4 - 2017-05-01 12:42 AM - Giovanni Manghi
- Easy fix? set to No
- Pull Request or Patch supplied set to No
- #5 - 2018-01-29 06:56 PM - Paolo Cavallini
- Status changed from Open to Feedback
- Assignee deleted (nobody -)
- Description updated

Now that we have control over feature rendering order, probably this feature is not really necessary.

- #6 - 2018-03-05 09:23 AM - Paolo Cavallini
- Resolution set to wontfix
- Status changed from Feedback to Closed

So closing this.