

QGIS Application - Feature request #2963

Fix crash using the quantile function in v2 symbol renderer

2010-08-22 04:53 PM - Jeremy Palmer

Status: Closed	
Priority: Low	
Assignee: Martin Dobias	
Category: Symbology	
Pull Request or Patch supplied:	Resolution: fixed
Easy fix?: No	Copied to github as #: 13023
Description	
This is a fix for the quantile function in the graduated symbol renderer so qgis does not crash if the number of classes is \geq the number of layer values.	

History

#1 - 2010-10-18 12:00 PM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

Applied in commit:9b287cef (SVN r14399). Thanks for contributing!

Files

quantile_v2_fix.diff	923 Bytes	2010-08-22	Jeremy Palmer
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