

# QGIS Application - Bug report #293

## a pattern fill is rendered wrong

2006-09-22 01:44 PM - Redmine Admin

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Martin Dobias	
<b>Category:</b> Map Canvas	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> Linux	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 10352
<b>Description</b>	
See the attached images. They present how the pattern fill for polygons is rendered bogus.	
Maciek	

### History

#### #1 - 2006-09-22 01:49 PM - Redmine Admin

I mean that those polygons which are filled with the blue pattern only partially, should be filled completely. Those yellowish in the background are not important here.

I hope it's clear.

To reproduce it take some narrow, long polygons (roads or rivers etc.) and try filling it with them a pattern.

Maciek

#### #2 - 2006-09-22 02:32 PM - Gavin Macaulay -

- Resolution set to duplicate

- Status changed from Open to Closed

This is a duplicate of ticket #83. A "sometimes works/sometimes doesn't" workaround is to turn on anti-aliasing - see #83 for more details.

#### #3 - 2009-08-22 12:46 AM - Anonymous

Milestone Version 0.8 deleted

### Files

patbug1.png	20.4 KB	2006-09-22	Redmine Admin
patbug2.png	17.8 KB	2006-09-22	Redmine Admin
patbug3.png	17.7 KB	2006-09-22	Redmine Admin
patbug4.png	18.7 KB	2006-09-22	Redmine Admin