

QGIS Application - Feature request #2711

Strange legend behaviour

2010-05-13 08:49 AM - Giuseppe Sucameli

Status:	Closed	
Priority:	Low	
Assignee:	Giuseppe Sucameli	
Category:	GUI	
Pull Request or Patch supplied:		Resolution: fixed
Easy fix?:	No	Copied to github as #: 12771
Description		
<p>See the screenshot attached. The layer symbol is in a strange position. Here how reproduce it.</p> <p>Load more than 1 layer (2 layers) Move the upper layer bottom Double click on the new upper layer simbol</p> <p>Sometimes QGis crashes when you do doubleclick on the simbol</p>		

History

#1 - 2010-05-13 08:52 AM - Giovanni Manghi

Great Giuseppe,

you find a way to reproduce this problem! :)

Hopefully fixing this will fix also the "crazy jumping legend item" problem...

cheers

#2 - 2010-05-13 09:13 AM - Jürgen Fischer

see also #2528

#3 - 2010-05-23 12:21 PM - Giovanni Manghi

see also #2018

#4 - 2010-05-25 03:19 PM - Giuseppe Sucameli

I hope my patch resolves these 3 tickets once and for all.

There is also another fix, to avoid crashes if you drag a layer and drop it in an invalid place.

Did I earn an svn account?? :P

#5 - 2010-05-25 04:05 PM - Giovanni Manghi

Great Giuseppe! :)

#6 - 2010-05-26 04:32 AM - Giuseppe Sucameli

Replying to [comment:4 brushtyler]:

There is also another fix, to avoid crashes if you drag a layer and drop it in an invalid place.

I see that the other fix is related with ticket #699.

So I splitted the first attached patch in 2 parts. **Use fix2711.diff as patch for this ticket.**

#7 - 2010-06-03 06:35 PM - Giuseppe Sucameli

- Resolution set to fixed
- Status changed from Open to Closed

Fixed by applying patch (from commit:0d4c08ac (SVN r13641))

Files			
img0.png	12.2 KB	2010-05-13	Giuseppe Sucameli
patch.diff	1.11 KB	2010-05-25	Giuseppe Sucameli
fix2711.diff	593 Bytes	2010-05-26	Giuseppe Sucameli