

QGIS Application - Bug report #2491

Raster transparency doesn't handle alpha channel

2010-03-04 10:21 AM - Borys Jurgiel

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Rasters	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 12551
<b>Description</b>  Open a [[GeoTIFF]] with the aplha channel. No transparency occurs. In the layer properities all 4 channels are available for the color composition, but the 'transparency channel' combobox on the Transparency tab is disabled.		
<b>Related issues:</b> Duplicated by QGIS Application - Bug report # 3348: GDAL TIFF dataset masking... <div>Closed</div>		

Associated revisions

Revision b62daee5 - 2011-10-19 01:56 PM - Giuseppe Sucameli

Handle raster layer's transparency band while rendering (fix #2491)

Revision b0112f1c - 2011-10-21 12:36 AM - Tim Sutton

Merge pull request #52 from brushtyler/raster-transparency

[BACKPORT] Handle raster layer's transparency band while rendering (fix #2491)

Revision 84e7626b - 2011-11-13 11:37 AM - Giuseppe Sucameli

Handle raster layer's transparency band while rendering (fix #2491)

History

#1 - 2011-08-11 12:17 AM - Alister Hood

- Assignee deleted (nobody -)
- Pull Request or Patch supplied set to No
- Operating System changed from Debian to All
- Target version deleted (Version 1.7.0)
- Priority changed from Low to Normal

The same problem occurs for grayscale images with an alpha channel, and in Windows. An example image is attached at #4159.

#2 - 2011-10-04 10:08 PM - Alister Hood

I remember some conjecture on the mailing list that this is simply a new feature which hasn't been implemented yet.

But apparently it was implemented even before the "pixel list" transparency by colour: #288-6

**#3 - 2011-10-19 05:37 AM - Giuseppe Sucameli**

- *Pull Request or Patch supplied changed from No to Yes*

Here's the pull request: <https://github.com/qgis/Quantum-GIS/pull/52>

**#4 - 2011-10-27 11:19 AM - Alexander Bruy**

- *Resolution set to fixed*

- *Status changed from Open to Closed*

Applied in commit:b0112f1c42.