# QGIS Application - Feature request #2490 Topological editing for lines

2010-03-04 07:30 AM - luca76 -

Description		· ·	
Easy fix?:	No	Copied to github as #: 12550	
Pull Request or Patch supplied:		Resolution:	
Category:	Digitising		
Assignee:			
Priority:	Low		
Status:	Closed		

Hi, for a comfortable topological - line editing, these features would be useful:

1. line that crosses another: they would be splitted into 4 features, 2 for each line;

1. vertex and nodes should be represented in different mode: vertex could be X (cross) and nodes square, or different colour.

## History

## #1 - 2011-12-16 01:57 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#### #2 - 2012-04-16 06:24 AM - Paolo Cavallini

- Affected QGIS version set to master
- Target version changed from Version 1.7.4 to Version 1.8.0
- Crashes QGIS or corrupts data set to No

## #3 - 2012-04-17 08:23 AM - Jürgen Fischer

- Tracker changed from Bug report to Feature request
- Subject changed from [FEATURE REQUEST] Topological editing for lines to Topological editing for lines
- Pull Request or Patch supplied set to No
- Start date set to 2012-04-17
- Assignee deleted (nobody -)

## #4 - 2012-09-04 12:02 PM - Paolo Cavallini

- Target version changed from Version 1.8.0 to Version 2.0.0

## #5 - 2012-10-06 02:23 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

#### #6 - 2014-01-29 05:04 AM - luca76 -

- Status changed from Open to Closed