

QGIS Application - Bug report #2472

some menus have small height in unpoped state with Qt 4.6

2010-02-25 03:14 PM - William Kyngesburye

Status: Closed	
Priority: Low	
Assignee:	
Category: GUI	
Affected QGIS version: master	Regression?: No
Operating System: OS X	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: worksforme
Crashes QGIS or corrupts data: No	Copied to github as #: 12532
Description	
<p>On OSX, with Qt 4.6, both Carbon 32bit and Cocoa 64bit, some menus have a small height, just to the top/bottom pixel of the text label in the menu. Yet popped, menu selection items have a normal height. It's more pronounced in Qt Cocoa. See attached images.</p>	

History

#1 - 2011-12-16 01:57 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#2 - 2012-04-16 06:24 AM - Paolo Cavallini

- Crashes QGIS or corrupts data set to No

- Target version changed from Version 1.7.4 to Version 1.8.0

- Affected QGIS version set to master

#3 - 2012-09-04 12:02 PM - Paolo Cavallini

- Target version changed from Version 1.8.0 to Version 2.0.0

#4 - 2014-06-28 07:37 AM - Jürgen Fischer

- Target version changed from Version 2.0.0 to Future Release - Lower Priority

#5 - 2014-06-28 08:23 AM - William Kyngesburye

- Pull Request or Patch supplied set to No

- Status changed from Open to Closed

- Assignee deleted (nobody -)

- Resolution set to worksforme

It looks like this was incidentally fixed somewhere along the way, either in QGIS or Qt.

Files

qgis-popup_menu_small_height.png	10.3 KB	2010-02-25	William Kyngesburye
qgis-popup_menu_normal_height.png	9.38 KB	2010-02-25	William Kyngesburye