# QGIS Application - Bug report #21899 Spatialite isn't working correctly on macOS

2019-04-21 08:23 PM - MRick -

Status:	Open		
Priority:	Normal		
Assignee:			
Category:	Data Provider/SpatiaLite		
Affected QGIS versio	<b>n:</b> 3.6.1	Regression?:	No
Operating System:	macOS	Easy fix?:	No
Pull Request or Patch	nsNupplied:	Resolution:	
Crashes QGIS or corr	ru <b>jolis</b> data:	Copied to github as #	: 29714
Description			
In QGIS 3. I have to use	e the Cadastre plugin.		
In QGIS 3, I have to use https://github.com/3liz/C	<u>QgisCadastrePlugin</u>		ttore in the motodate tot file
https://github.com/3liz/C		moving all the accented le	tters in the metadata.txt file.
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# History

## #1 - 2019-04-23 09:04 AM - Giovanni Manghi

- Status changed from Open to Feedback

isn't this a plugin problem?

## #2 - 2019-04-27 02:54 PM - MRick -

Giovanni Manghi wrote:

isn't this a plugin problem?

No since as I explained, I got it working under 2.18 version by installing an older SQLite version.

Plus if I load manually a previously created database from the database manager, the plugin won't be able to load it as well.

When opening the framework content, you can see the Python part PySQLite of Spatialite are missing in version 3.6.

It was the same problem in SQLite framework builds released after the 3.8.7.-1 version I listed above.

Plugins which are based on this python extension aren't working at all under Mac OS X.

But since under Python 3, PySQLite isn't supported, the SQLite3 version under Mac OS is probably missing some components dedicated to the Python 3 SQLite module and Spatialite which replace PySQLite.

When I run this command in the Python console, I get an error.

import sqlite3
with sqlite3.connect(":memory:") as conn:
conn.enable\_load\_extension(True)
conn.load\_extension("mod\_spatialite")

Traceback (most recent call last): File "/Library/Frameworks/Python.framework/Versions/3.6/lib/python3.6/code.py", line 91, in runcode exec(code, self.locals) File "<input>", line 3, in <module> pysqlite2.dbapi2.OperationalError: dlopen(mod\_spatialite.dylib, 10): image not found

## #3 - 2019-04-27 02:56 PM - MRick -

- File Capture d'écran 2019-04-27 à 14.51.47.png added
- File Capture d'écran 2019-04-27 à 14.39.11.png added

#4 - 2019-04-27 03:31 PM - MRick -

I made a test:

I trashed all my complete Python installation Framework folder. I trashed my QGIS application.

I reinstalled Python 3 and QGIS 3.6.2.

I still got the same issue.

#### #5 - 2019-05-01 06:10 PM - Giovanni Manghi

- Subject changed from Spatialite isn't working correctly to Spatialite isn't working correctly on macOS

- Status changed from Feedback to Open
- Operating System changed from MacOS to macOS

### #6 - 2019-05-04 01:49 PM - MRick -

- File Capture d'écran 2019-05-04 à 13.44.36.png added

This plugin does work well using PostgreSQL. If I use this QGIS version, it does work perfectly as well. https://lutraconsulting.github.io/ggis-mac-packager/

It is definitely validating a trouble with the built of SQLite.

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Capture d'écran 2019-04-27 à 14.39.11.png	361 KB	2019-04-27	MRick -
Capture d'écran 2019-04-27 à 14.51.47.png	48.2 KB	2019-04-27	MRick -
Capture d'écran 2019-05-04 à 13.44.36.png	531 KB	2019-05-04	MRick -