QGIS Application - Feature request \#21882

## Snap midpoint

2019-04-18 09:45 AM - Andreas OIsson

| Status: | Open | Resolution: <br> Copied to github as \#: 29697 |
| :---: | :---: | :---: |
| Priority: | Normal |  |
| Assignee: | Loïc BARTOLETTI |  |
| Category: | Digitising |  |
| Pull Request or Patch surpplied: |  |  |
| Easy fix?: | No |  |
| Description |  |  |
| The vertex | recognise where the | is by the looks of the graphics. |
| So if that fu | uld be transfered to th | be great! |

## History

\#1-2019-04-19 10:08 AM - Andreas Olsson

## Andreas Olsson wrote:

The vertex tool seems to recognise where the midpoint of a segment is by the looks of the graphics.
So if that functionality could be transfered to the snap-toolbar it would be great!

Snap can already find any point on a segment so limiting it to the middle shouldn't be that hard.

## \#2-2019-04-19 07:46 PM - Andreas Olsson

Andreas Olsson wrote:

The vertex tool seems to recognise where the midpoint of a segment is by the looks of the graphics.
So if that functionality could be transfered to the snap-toolbar it would be great!

Something like: find closest segment-> $(x y+x y) / 2$

I do python and scheme, haven't learned any c++ yet.

## \#3-2019-05-07 05:35 PM - Loïc BARTOLETTI

- Easy fix? changed from Yes to No
- Assignee set to Loïc BARTOLETTI

It's part on the QEP\#107 https://github.com/qgis/QGIS-Enhancement-Proposals/issues/107

