

QGIS Application - Bug report #21620

SAGA algorithms trying to execute the wrong command text?

2019-03-19 08:25 PM - Liam McRae

Status: Closed	
Priority: Normal	
Assignee:	
Category: Processing/SAGA	
Affected QGIS version: 3.4.5	Regression?: No
Operating System: Windows	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: no timely feedback
Crashes QGIS or corrupts data: No	Copied to github as #: 29436

Description

Have been having an issue since early QGIS 3 with all SAGA functions failing consistently. Best answer on StackOverflow and suggestion that I report:

"For the Fixed distance buffer tool, the problem is a bug in the QGIS algorithm.

The SAGA command is: `saga_cmd shapes_tools 18 [-SHAPES <str>] [-BUFFER <str>] [-DIST_FIELD <str>] [-DIST_FIELD_DEFAULT <double>] [-DIST_SCALE <double>] [-DISSOLVE <str>] [-NZONES <num>] [-POLY_INNER <str>] [-DARC <double>]`

and the algorithm is trying to execute: `saga_cmd shapes_tools "Shapes Buffer" [-SHAPES <str>] [-BUFFER <str>] [-DIST_FIELD <str>] [-DIST_FIELD_DEFAULT <double>] [-DIST_SCALE <double>] [-DISSOLVE <str>] [-NZONES <num>] [-POLY_INNER <str>] [-DARC <double>]`

The issue must be reported."

<https://gis.stackexchange.com/questions/315414/qgis-saga-functions-failing-following-layers-not-correctly-generated/315420#315420>

History

#1 - 2019-03-20 02:01 PM - Giovanni Manghi

- Status changed from Open to Feedback

works here on 3.4.5/windows.

Could you post the full log? Also try a new/clean profile.

#2 - 2019-05-23 05:48 AM - Alexander Bruy

- Resolution set to no timely feedback

- Status changed from Feedback to Closed

Works fine in master and latest 3.4

Files

2019 0313 saga error for stcknge.PNG

37.1 KB

2019-03-19

Liam McRae