

# QGIS Application - Bug report #21537

## mesh vectors does not display [0, y] or [x, 0]

2019-03-09 03:36 PM - Peter Petrik

<b>Status:</b> Rejected	
<b>Priority:</b> Normal	
<b>Assignee:</b> Peter Petrik	
<b>Category:</b> Mesh layers	
<b>Affected QGIS version:</b> 3.7(master)	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> Yes
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 29353

**Description**

```
bool QgsMeshVectorRenderer::calcVectorLineEnd()  
if ( xVal 0.0 && yVal 0.0 )  
return true;
```

### History

**#1 - 2019-03-09 04:48 PM - Peter Petrik**

- Category changed from Data Provider/MDAL to Mesh layers

**#2 - 2019-03-20 10:53 AM - Peter Petrik**

- Status changed from Open to Rejected

this is problem in MDAL, see <https://github.com/lutraconsulting/MDAL/issues/104>